BA (Hons) Visual Arts with specialization in Painting
BA (Hons) Visual Arts with specialization in Printmaking
BA (Hons) Visual Arts with specialization in Sculpture
BA (Hons) Visual Arts with specialization in Visual Culture Theory
(3 years Full Time) - GI353

1. CONTEXT AND OBJECTIVES

The MGI School of Fine Arts (SFA) is one of the rare art schools in the Indian Ocean region: with four large, well-equipped studios, and computer labs, as well as a dedicated gallery space. The SFA has been running high demand courses in Fine Arts for more than three decades.

The objectives of this programme are to, firstly, enable the students to develop a sound mastery of image production using traditional mediums (drawing, painting, sculpture, printmaking), as well as in conjunction with new media (digital photography, video, etc). Secondly, critical thinking and independent learning abilities, are developed in conjunction with proper (visual) communication skills, teamwork, management and leadership skills essential in the creative industry sectors. This is complemented with the acquisition of a deep and wide cultural understanding and aesthetic appreciation of art throughout history. Finally, the students are expected to comprehend the responsibilities of artists particularly in terms of ethics and as contributors to sustainable development objectives.

Competencies and Career Opportunities

The overall aim of the programme is to train the contemporary generation of visual artists by imparting the skill and competencies relevant to the pursuance of a career in the visual arts locally and internationally. The new programme is scheduled over a period of three years. After the first year, the student is expected to acquire basic skills in the various art mediums and an overall perspective of the history of art. At the end of the second year, the student will have acquired intermediate knowledge and skills in the visual arts including an internship that enable them to align their studies with career goal, personal aspirations and actual labour demand. After completion of the third year, students will have obtained a comprehensive skillset based on their areas of specialisation: Painting, Printmaking, Sculpture or Visual Culture Theory. However, the running of a specialisation will be subject to availability of resources and critical mass of students which is normally 7. The maximum of students per specialisation varies from 8 to 12)

Career opportunities exist in the creative industries in the form of independent visual artist: painter, sculptor, printmaker, illustrator and cartoonist; interdisciplinary artist, art-entrepreneur, crafts-person, curator, art critic, etc; and in the educational sector as art educator; in the management sector as art organiser and art administrator.

2. LEARNING OUTCOMES

At the end of the 3 years' programme the students should be able to:

- Apply the technical and conceptual abilities to work as an independent visual artist;
- Apply behaviours such as curiosity initiative and persistence that will help him/her engage with the world in productive ways;
- Apply skills and techniques to generate novel ideas of value to solve problems;
- Create independent or collaborative works to achieve stated objectives;
- Develop new ideas and design context for artistic production.

3. TEACHING AND LEARNING METHODS

Modules will be taught in a blended mode, partly online and face-to-face in a studio set up. A substantial amount of the practical classes will be carried out face-to-face in the art studios (drawing, painting, sculpture, printmaking) as well as in the computer labs. Therefore, the emphasis is self-learning in an art studio context, as a prelude to a career as studio artist. New technologies will enable students to produce different and varied types of artworks and will become another medium in their repertoire of tools that responds to the changes in the art practiced today.

4. ENTRY REQUIREMENTS

• General Requirements

In accordance with General Entry Requirements for admission for Undergraduate Degrees.

• Programme (Specific) Requirements

At least Grade C in Art & Design at A level or equivalent qualifications acceptable to the UoM/MGI.

Special cases

A candidate who has obtained a D in Art & Design at A' Level may also be considered, provided that they submit a strong portfolio consisting of practical works to MGI School of Fine Arts. Additionally, our interview will be conducted.

5. PROGRAMME DURATION

	Minimum	Maximum
Degree	3	5

6. MINIMUM (LCCS) CREDITS REQUIRED FOR DEGREE AWARD:

- For each Academic Year: As per University Regulations

Year I 60 LCCS Credits Year II 66 LCCS Credits Year III 66 LCCS Credits

For Degree Award: 192 LCCS credits

	Core	Dissertation/	Electives	Total LCCS credits
	Modules	Research Project		
Degree	180	12		192
Diploma	126			126
Certificate	60			60

- Exit points: (optional)

The student can exit the programme with a Diploma or Certificate, as follows: -

• Students may exit with a Diploma in Visual Arts after having earned 126 LCCS credits.

• Students may exit with a Certificate in Visual Art after having earned 60 LCCS credits.

7. ASSESSMENT AND DEADLINES

7.1 Examinations:

Practical modules: 50% Theory modules: 60%

The practical examination may consist of a portfolio of works under exceptional circumstances.

7.2 Continuous Assessment:

Practical modules: 50% Theory modules: 40%

7.3 Submission Deadline for Dissertation/Research Project:

Students are required to submit an e-copy of their dissertation to their Project/Dissertation Supervisors through Google class at latest by 5.00 p.m. on date specified in the Calendar of Activities.

The Google class will be created by the Project/Dissertation Supervisor.

The e-copy of the project/dissertation (main body i.e., Introduction up to the Conclusion or last chapter) should be uploaded on the Turnitin Platform, as a single PDF file in the appropriate class/assignment (final dissertation) provided by the Project/Dissertation Supervisor.

Artworks, videos, photos should be authenticated through image verification platforms such as Truepic, Google Image and others.

7.4 Internships

This module consists of a 6 to 8 weeks practice-based opportunity to gain hands-on, real-world experience that will foster professional skills alongside creative practice, and can be undertaken flexibly at any time from the end of the second year.

Assessment: The student will be evaluated as follows:

- (i) On the feedback submitted by the Employer through the Evaluation Form -(30%)
- (ii) Documentation with photographs, videos and a report (1000 -1500 words) on his/her experience, challenges and opportunities in the cultural industry (40%)
- (iii) Viva Voce (30 %)

8. LIST OF MODULES

Module Code	Module Name	¹ L/T/P# ((Contact Hours)	Self – Study Hrs	Other Learning hrs	LCCS Credits
	CORE MODULES (YEA	ARLY AND SEMEST	TER)		
BVA 1012Y(1)	Painting I	100	120	140	12
BVA 1013Y(1)	Print-making I	100	120	140	12
BVA 1014Y(1)	Sculpture I	100	120	140	12
BVA 1015Y(1)	Digital Media I	100	120	140	12
BVA 1017Y(1)	Art Theory I	60	120	180	12
BVA 2011Y(3)	Drawing I	100	120	140	12
BVA 2012Y(3)	Painting II – Creative Painting and Portraiture	100	120	140	12
BVA 2013Y(3)	Printmaking II – Serigraphy, Digital media and Intaglio Printing	100	120	140	12
BVA 2014Y(3)	Sculpture II	100	120	140	12
BVA 2017Y(3)	Visual Culture Theory II	60	120	180	12
BVA 2119Y(3)	Photography and Video 1	50	60	70	6

Module Code	Module Name	¹ L/T/P# (Contact Hours)	Self – Study Hrs	Other Learning Hrs	LCCS Credits
BVA 3011Y(5)	Drawing II	100	120	140	12
BVA 3012 (5)	Painting III –Experimental Studio	100	120	140	12
BVA 3013Y(5)	Printmaking III – Viscosity Printing and Experimental Studio	100	120	140	12
BVA 3014Y(5)	Sculpture III –Life Study and Experimental Studio	100	120	140	12
BVA 3017Y(5)	Visual Culture Theory III	60	120	180	12
BVA 3016Y(5)	Art Theory	60	120	180	12
BVA 3219(5)	Photography and Video II	50	60	70	6
BVA 3118S(5)	Art Education	30	60	90	6
BVA 3000Y(5)	Dissertation/Project		_		12
BVA 3001S(5)	Internship				6

Note:

1. Contact Hours = L= Lectures, T=Tutorials, P# =Practical

9. PROGRAMME PLAN

Year 1 & Year II Common to all

Year I

Code	Module Name	Hrs/ Wk L/T/P#	Total Self- Study/Hrs	Other Learning Activities/ Hrs	LCCS Credits
BVA 1012Y(1)	Painting I	100	120	140	12
BVA 1013Y(1)	Printmaking I	100	120	140	12
BVA 1014Y(1)	Sculpture I	100	120	140	12
BVA 1015Y(1)	Digital Media I	100	120	140	12
BVA 1017Y(1)	Art Theory I	60	120	180	12
		Sub Total	·		66

Year 2

Code	Module Name	Hrs/ Wk L/T/P#	Total Self- Study/Hrs	Other Learning Activities/ Hrs	LCCS Credits
BVA 2011Y(3)	Drawing I	100	120	140	12
BVA 2012Y(3)	Painting II – Creative Painting and Portraiture	100	120	140	12
BVA 2013Y(3)	Printmaking II – Serigraphy, Digital media and Intaglio Printing	100	120	140	12
BVA 2014Y(3)	Sculpture II	100	120	140	12
BVA 2017Y(3)	Visual Culture Theory II	60	120	180	12
BVA 2119Y(3)	Photography and Video Art 1 ¹	50	60	70	6
				Sub-Total	66

Year 3 Specialisation in Painting

Code	Module Name	Hrs/ Wk L/T/P#	Total Self- Study/Hrs	Other Learning Activities/ Hrs	LCCS Credits
BVA 3011Y(5)	Drawing II	100	120	140	12
BVA3012Y(5)	Painting III: Experimental studio	100	120	140	12
BVA 3017Y(5)	Visual Culture Theory III	60	120	180	12
BVA 3118S(5)	Art Education ¹	30	60	90	6
BVA 3219(5)	Photography and Video II ²	50	60	70	6
BVA 3000Y(5)	Dissertation/Project				12
BVA 3001S(5)	Internship				6
		Sub-Total			66
		Grand Total			192

Year 3 Specialisation in Printmaking

Code	Module Name	Hrs/ Wk L/T/P#	Total Self- Study/Hrs	Other Learning Activities/ Hrs	LCCS Credits
BVA 3011Y(5)	Drawing II	100	120	140	12
BVA3013Y(5)	Printmaking III – Viscosity Printing and Experimental Studio	100	120	140	12
BVA 3017Y(5)	Visual Culture Theory III	60	120	180	12
BVA 3118S(5)	Art Education ¹	30	60	90	6
BVA 3219(5)	Photography and Video II ²	50	60	70	6
BVA 3000Y(5)	Dissertation/Project				12
BVA 3001S(5)	Internship				6
		Sub-Total			66
	Grand Total				192

Year 3 Specialisation in Sculpture

Code	Module Name	Hrs/ Wk L/T/P#	Total Self- Study/Hrs	Other Learning Activities/ Hrs	LCCS Credits
BVA 3011Y(5)	Drawing II	100	120	140	12
BVA3014Y(5)	Sculpture III Life Study and Experimental Studio	100	120	140	12
BVA 3017Y(5)	Visual Culture Theory III	60	120	180	12
BVA 3118S(5)	Art Education ¹	30	60	90	6
BVA 3219(5)	Photography and Video II ²	50	60	70	6
BVA 3000Y(5)	Dissertation/Project				12
BVA 3001S(5)	Internship				6
		Sub-Total			66
		Grand Total			192

Year 3 Specialisation in Visual Culture Theory

Code	Module Name	Hrs/ Wk L/T/P#	Total Self- Study/Hrs	Other Learning Activities/ Hrs	LCCS Credits
BVA 3011Y(5)	Drawing II	100	120	140	12
BVA 3016Y(5)	Art Theory	60	120	180	12
BVA 3017Y(5)	Visual Culture Theory III	60	120	180	12
BVA 3118S(5)	Art Education ¹	30	60	90	6
BVA 3219 (5)	Photography and Video II ²	50	60	70	6
BVA 3000Y(5)	Dissertation/Project				12
BVA 3001S(5)	Internship				6
		Sub Total			66
		Grand Total			192

Note:

Modules carrying 6 LCCS credits will be examined at the end of respective semesters in which they are run.

¹ Modules taught and examined in Semester 1;

²Modules taught and examined in Semester 2;

³Module(s) normally run in Year 2 Semester 1, subject to availability of resources,

⁴Modules normally ran in Year 2 Semester 2, subject to availability of resources.

10. Modules Outline

Year 1 (common to all specialisations)

BVA 1012Y(1) Painting I

Fundamentals of Painting: Introduction to different mediums and painting techniques such as water colour, oil and acrylic. Application of colour theory and its use in creating harmony, contrast and ambience to emphasize visual content. Introduction to figurative painting with an understanding of the different movements in modern art. Basic drawing techniques complement the introduction to painting mediums.

50% Continuous assessment Assessment:

50% Practical examination

BVA 1013Y(1) Printmaking I: Planography and Relief Printing

Introduction to the basic nature of Printmaking, the elementary printing processes (Monotype / Stencilling/ Collagraphs/ Card board Prints) and the Printmaking conventions (Registration/ Authentication / Edition). Development of intrinsic characteristics of the discipline, like drawing and design skills and the aesthetic of image making. Exploration of relief printing techniques with varying matrixes (wood/Lino/ Plaster/ Scraps), encompassing different methods; block printing, reduction method, colour multiple plates, varying matrix materials and embossing.

50% Continuous assessment Assessment:

50% Practical examination

BVA 1014Y(1) Sculpture I Basic Technics of Sculpture – Mould and Casting

This module introduces the various materials used to create sculptures such as clay, plaster, and wire. Students will learn how to manipulate these materials and use sculpting tools and welding techniques safely. Emphasis will be laid on volume, colour, form, and texture, and other elements of sculpture. The students will learn how to make three-dimensional sculpture using techniques such as carving, mould and casting of relief, 2- and 3-piece mould. They will analyse other works of sculpture through reading, presentation, discussion and critique. 3D drawings form an integral part of the module.

Assessment: 50% Continuous assessment

50% Practical examination

BVA 1015Y(1) Digital Media I

Introduction to graphic design tools and principles, digital sketching and painting. Digital photography and photo-manipulation. Colour separation for print.

Assessment: 50% Continuous assessment

50% Practical examination

BVA 1017Y(1) Art Theory I

Introduction to art history with an overview from prehistory to the contemporary art practiced today. Key art historical moments in various cultures from Africa, Asia and Europe. Introduction to various media in modern society and basic media theory.

Assessment: 40 % Continuous assessment

Year 2

BVA 2011Y(3) Drawing I

Introduction to different approaches to drawing, focusing on a wide variety of techniques and materials. Developing personal technical skills and enlarging the visual vocabulary of the student. This module includes perspective, human figure, architectural and landscape drawings.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 2012Y(3) Painting II: Creative Painting and Portraiture

Portrait studies in painting, critical studies around the works of the old masters. Creative painting both in visual and conceptual expression with reference to the status of painting as a medium in contemporary art. Building a strong set of representational skills, counterbalanced with an ability to develop expressiveness.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 2013Y(3) Printmaking II: Serigraphy, Digital media and Intaglio Printing

Screen-printing processes (stencilling, block out technique and photo emulsion method) will be used to develop hand-drawn or digitally generated images that pertain to the practice. Exploration of intaglio printing techniques like dry point, line engraving, etching and aquatint. Development of practical skills and acquisition of theoretical awareness will allow visual exploration and lead towards more informed prints.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 2014 Y(3) Sculpture II

This module will delve into the various techniques and media employed in the creations of intricate freestanding sculptures using wire, scrap, metal sheets, plaster and clay. It offers students a unique opportunity to hone their observational skills through ample hands-on practice and foster their artistic thinking. Use of tools to create different joints, weld structures and experience in creating formation of different densities from delicate to solid.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 2017Y(3) Visual Culture Theory II

Art theory module: modernism, and art theory of the 20th century (common to all specialisations)

Art history and art theory issues of the 20th century will be introduced in this module. The historical developments in art history will serve as the starting point to further explore more recent theoretical discussions such as semiotics and various types of responses to images. The shift from art history to visual culture theory will be analysed.

Assessment: 40 % Continuous assessment

BVA 2119 Y(3) Photography and Video Art 1

An introduction to photographic and video techniques with focus on the development of knowledge and skills needed for the production of creative digital images. The emphasis will be on still photography including history of photography, picture taking techniques, photo-imaging and manipulation using specific software. Students will be challenged to use both technical and artistic skills to communicated creative ideas through the photo artwork based on hand on exploration and skill development activities. A short introduction to video art will be made.

Assessment: 50 % Continuous assessment

50 % Project based examination

Specialisation Painting - Year III

BVA 3001S(5) Internship

This module consists of a 6 to 8 weeks practice-based opportunity to gain hands-on, real-world experience that will foster professional skills alongside creative practice, and can be undertaken flexibly at any time from the end of the first year.

The Internship module will be delineated in three categories that the students will initiate under the guidance of the internship coordinator, namely apprenticeships, community arts projects, or creative workshops.

Assessment: Project/Viva Documentation and Report (2000 words) – (50%)

Employer Evaluation Form – (25%)

Peer Presentation – (25%)

BVA 3011Y(5) Drawing II

This module will enable students to rethink drawing in the contemporary and local contexts and its conceptual implications in art. Students will be encouraged to develop contemporary drawing to give art a public dimension. The students must demonstrate a developed ability in drawing media with fluency, maturity and flexibility.

Assessment: 50 % Continuous assessment

50 % Practical examination

BVA 3012Y(5) Painting III: Experimental Studio

Experimentation with different painting techniques. Development of a personal language through both practical and theoretical research that create new visual forms of expression with both contextual and discursive content. The student must demonstrate an awareness of contemporary art practiced today and reference both local and international artists in his/her work.

Assessment: 50 % Continuous assessment

50 % Practical examination

BVA 3017Y(5) Visual Culture Theory III

The focus of this module will be on contemporary art issues and its theoretical underpinnings. Relevant contemporary art theories and art philosophies (namely post-semiotics and affect theory, to name some more recent developments) will be discussed in relation to the local and international art contexts.

Assessment: 40 % Continuous assessment

60 % Theory examination

BVA 3219Y(3) Photography and Video II

Study of photography and video art, with an emphasis on the experimental aspect of the moving image. Learners will be initiated to the importance of video art as a means of artistic expression in the history of art and cinema. Learners will be provided with a broad overview of the video art production process (preproduction, production, post-production). Learners are expected to combine both technical and artistic skills to generate creative and ready-for-screening content.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 3118Y(5) Art Education

This module will further consolidate the concepts and practices related to the teaching of art at secondary level. Art appreciation and writing about art. Teaching practice under the supervision of the lecturer may be carried out for a pre-defined number of hours in Secondary Schools.

Assessment: 40 % Continuous assessment

60 % Theory examination

BVA 3000Y(5) Dissertation/ Project

This is a supervised capstone project where the student demonstrates the skills, conceptual abilities and acquired competencies in a body of work that will serve as his/her major portfolio elements. The practical project consisting of 5 works should be supported by an essay of 2000-2500 words and a research portfolio. The project can include references to post-colonial theories, or ecological and sustainable development concerns, and societal issues.

Assessment:

Mid-year portfolio 25%

(Including at least two practical works, research and written documentation)

Viva-voce 10% Exhibition and Dissertation (2000 to 2500 words) 65%

Specialisation Printmaking - Year 3

BVA 3001S(5) Internship

This module consists of a 6 to 8 weeks practice-based opportunity to gain hands-on, real-world experience that will foster professional skills alongside creative practice, and can be undertaken flexibly at any time from the end of the first year.

The Internship module will be based on the following under the guidance of the internship coordinator:

- (i) Apprenticeships
- (ii) community arts projects
- (iii) creative workshops.

Assessment: The student will be evaluated as follows:

- On the feedback submitted by the Employer through the Evaluation Form -(30%)(i)
- (ii) Documentation with photographs, videos and a report (1000 -1500 words) on his/her experience, challenges and opportunities of the cultural industry – (40%)
- (iii) Viva Voce (30 %)

BVA 3011Y(5) Drawing II

This module will enable students to rethink drawing in the contemporary and local contexts and its conceptual implications in art. Students will be encouraged to develop contemporary drawing to give art a public dimension. The students must demonstrate a developed ability in drawing media with fluency, maturity and flexibility.

Assessment: 50 % Continuous assessment

50 % Practical examination

BVA 3013Y(5) Printmaking III – Viscosity Printing and Experimental Studio

Exploring multicolour printing, through the exploration of the three main attributes of viscosity method. Based on theoretical research, individual printing experiences and the historic practice of printmaking, the student will further explore a range of techniques, materials and processes to develop a personal style in the discipline and produce technically and conceptually informed and resolved prints. The student must demonstrate an awareness of contemporary art and reference both local and international artists in his/ her work.

50 % Continuous assessment Assessment:

50 % Practical examination

BVA 3017Y(5) Visual Culture Theory III

The focus of this module will be on contemporary art issues and its theoretical underpinnings. Relevant contemporary art theories and art philosophies (namely post-semiotics and affect theory, to name some more recent developments) will be discussed in relation to the local and international art contexts.

40 % Continuous assessment Assessment:

BVA 3219Y(3) Photography and Video II

Study of photography and video art, with an emphasis on the experimental aspect of the moving image. Learners will be initiated to the importance of video art as a means of artistic expression in the history of art and cinema. Learners will be provided with a broad overview of the video art production process (preproduction, production, post-production). Learners are expected to combine both technical and artistic skills to generate creative and ready-for-screening content.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 3118Y(5) Art Education

This module will further consolidate the concepts and practices related to the teaching of art at secondary level. Art appreciation and writing about art. Teaching practice under the supervision of the lecturer may be carried out for a pre-defined number of hours in Secondary Schools.

Assessment: 40 % Continuous assessment

60 % Theory examination

BVA 3000Y(5) Dissertation/ Project

This is a supervised capstone project where the student demonstrates the skills, conceptual abilities and acquired competencies in a body of work that will serve as his/her major portfolio elements. The practical project consisting of 5 works should be supported by an essay of 2000-2500 words and a research portfolio. The project can include references to post-colonial theories, or ecological and sustainable development concerns, and societal issues.

Assessment:

Mid-year portfolio 25%

(Including at least two practical works, research and written documentation)

Viva-voce 10% Exhibition and Dissertation (2000 to 2500 words) 65%

Specialisation Sculpture - Year 3

BVA 3001S(5) Internship

This module consists of a 6 to 8 weeks practice-based opportunity to gain hands-on, real-world experience that will foster professional skills alongside creative practice, and can be undertaken flexibly at any time from the end of the first year.

The Internship module will be based on the following under the guidance of the internship coordinator:

- (i) Apprenticeships
- (ii) community arts projects
- (iii) creative workshops.

Assessment: The student will be evaluated as follows:

- (i) On the feedback submitted by the Employer through the Evaluation Form (30%)
- (ii) Documentation with photographs, videos and a report (1000 -1500 words) on his/her experience, challenges and opportunities of the cultural industry – (40%)
- (iii) Viva Voce (30 %)

BVA 3011Y(5) Drawing II

This module will enable students to rethink drawing in the contemporary and local contexts and its conceptual implications in art. Students will be encouraged to develop contemporary drawing to give art a public dimension. The students must demonstrate a developed ability in drawing media with fluency, maturity and flexibility.

Assessment: 50 % Continuous assessment

50 % Practical examinations

BVA 3014Y(5) Sculpture III Life Study and Experimental studio

This module encompasses the complete process of measuring armatures and various techniques for sculpting a life size figure in clay based on observation of a live model. Through experimental studio student will have the opportunity to delve into materials techniques, methods, forms and processes as avenues for sculptural expression. They will also showcase an understanding of contemporary art by drawing inspiration from both local and international artists.

Assessment: 50 % Continuous assessment

50 % Practical examinations

BVA 3017Y(5) Visual Culture Theory III

The focus of this module will be on contemporary art issues and its theoretical underpinnings. Relevant contemporary art theories and art philosophies (namely post-semiotics and affect theory, to name some more recent developments) will be discussed in relation to the local and international art contexts.

40 % Continuous assessment Assessment:

BVA 3219Y(3) Photography and Video II

Study of photography and video art, with an emphasis on the experimental aspect of the moving image. Learners will be initiated to the importance of video art as a means of artistic expression in the history of art and cinema. Learners will be provided with a broad overview of the video art production process (preproduction, production, post-production). Learners are expected to combine both technical and artistic skills to generate creative and ready-for-screening content.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 3118Y(5) Art Education

This module will further consolidate the concepts and practices related to the teaching of art at secondary level. Art appreciation and writing about art. Teaching practice under the supervision of the lecturer may be carried out for a pre-defined number of hours in Secondary Schools.

Assessment: 40 % Continuous assessment

60 % Theory examination

BVA 3000Y(5) Dissertation/ Project

This is a supervised capstone project where the student demonstrates the skills, conceptual abilities and acquired competencies in a body of work that will serve as his/her major portfolio elements. The practical project consisting of 5 works should be supported by an essay of 2000-2500 words and a research portfolio. The project can include references to post-colonial theories, or ecological and sustainable development concerns, and societal issues.

Assessment:

Mid-year portfolio 25%

(Including at least two practical works, research and written documentation)

Viva-voce 10% Exhibition and Dissertation (2000 to 2500 words) 65%

Specialisation in Visual Culture Theory - Year III

BVA 3001S(5) Internship

This module consists of a 6 to 8 weeks practice-based opportunity to gain hands-on, real-world experience that will foster professional skills alongside creative practice, and can be undertaken flexibly at any time from the end of the first year.

The Internship module will be based on the following under the guidance of the internship coordinator:

- (i) Apprenticeships
- (ii) community arts projects
- (iii) creative workshops.

Assessment: The student will be evaluated as follows:

- On the feedback submitted by the Employer through the Evaluation Form -(30%)(i)
- Documentation with photographs, videos and a report (1000 -1500 words) on his/her (ii) experience, challenges and opportunities of the cultural industry – (40%)
- Viva Voce (30 %) (iii)

BVA 3011Y(5) Drawing II:

This module will enable students to rethink drawing in the contemporary and local contexts and its conceptual implications in art. Students will be encouraged to develop contemporary drawing to give art a public dimension. The students must demonstrate a developed ability in drawing media with fluency, maturity and flexibility.

50 % Continuous assessment Assessment:

50 % Practical examination

BVA 3016Y(5) Art Theory

Further exposure and investigation of core art theory concepts. Academic and art appreciation writing techniques. This module will focus on theoretical issues in visual culture theory, and look at the intersection of aesthetics, philosophy, recent art history,

40 % Continuous assessment Assessment:

60 % Theory examination

BVA 3017Y(5) Visual Culture Theory III

The focus of this module will be on contemporary art issues and its theoretical underpinnings. Relevant contemporary art theories and art philosophies (namely post-semiotics and affect theory, to name some more recent developments) will be discussed in relation to the local and international art contexts.

40 % Continuous assessment Assessment:

BVA 3219Y(3) Photography and Video II

Study of photography and video art, with an emphasis on the experimental aspect of the moving image. Learners will be initiated to the importance of video art as a means of artistic expression in the history of art and cinema. Learners will be provided with a broad overview of the video art production process (preproduction, production, post-production). Learners are expected to combine both technical and artistic skills to generate creative and ready-for-screening content.

Assessment: 50 % Continuous assessment

50 % Project based examination

BVA 3118Y(5) Art Education

This module will further consolidate the concepts and practices related to the teaching of art at secondary level. Art appreciation and writing about art. Teaching practice under the supervision of the lecturer may be carried out for a pre-defined number of hours in Secondary Schools.

Assessment: 40 % Continuous assessment

60 % Theory examination

BVA 3000Y(5) Dissertation/Project

This is a supervised dissertation where the student demonstrates the skills and competencies in artistic research. The project can include references to post-colonial theories, or ecological and sustainable development concerns, and societal issues.

Visual Culture Theory Specialisations have to produce an 8,000 to 12,000 words thesis on a topic agreed upon at the beginning of the academic year.

Assessment:

Mid-year mini-thesis	25%
Viva-voce	10%
Dissertation (8000 to 12000 words)	65%

* This Programme has been amended as follows: Years of Previous Revisions (2019,2020, 2021, 2022 & 2023)